

## NEW RANGED WEAPONS

**Blowgun:** The common blowgun is a simple tube used to launch a blown dart and although simple to manufacture, is extremely rare. It causes little real damage, but the darts are typically used to deliver a toxin or other substance. The few blowguns that are used are almost invariably telescopic affairs, small enough to fit within the palm, but capable of extending out to 1-1.5m in length instantly for use. Uses Exotic Ranged Weapon [Blowgun] skill. **[Low]**

**Bow:** Simple and compound bows are still used recreationally, and with the ease of manufacture, are easily created to suit the individual strength of a given user. In fact, many bows use advanced materials and reactive designs to instantly adjust themselves to the strength of any one who picks them up. Uses Exotic Ranged Weapon [Bow] skill. **[Low]**

**Crossbow:** Another recreational weapon, the modern crossbow uses current technologies to make reloading quick and easy despite the strong pull of the bow. Uses Exotic Ranged Weapon [Crossbow] skill. **[Low]**

**Pistol Crossbow:** A scaled-down version of the larger crossbow, the pistol crossbow can be held and fired in one hand. Some varieties feature auto-adjusting fixtures and straps so it can be attached to the back of the hand or forearm. Uses Exotic Ranged Weapon [Crossbow] skill. **[Low]**

**Shuriken:** Throwing stars, handheld darts, and dedicated throwing knives all use the same rules, and cause little serious damage, but may be coated in hazardous substances. Uses Throwing Weapons skill. Diamond-coated shuriken are available. **[Trivial/Low for Diamond]**

### NEW RANGED WEAPONS

WEAPON	AP	DV	AVG. DV	FIRING MODES	AMMO
Blowgun	—	1d10 ÷ 2	2	SS	1
Bow	-1	2d10 + (SOM ÷ 10)	11 + (SOM ÷ 10)	SS	1
Crossbow	-3	2d10 + 4	15	SS	1
Pistol Crossbow	-1	1d10 + 3	8	SS	1
Shuriken	-/-3	1d10	5	—	—

### NEW WEAPON RANGES

WEAPON	SHORT RANGE	MEDIUM RANGE (-10)	LONG RANGE (-20)	EXTREME RANGE (-30)
Blowgun	0-5	6-15	16-30	31-50
Bow	To SOM	To SOM x 2	To SOM x 5	To SOM x 10
Crossbow	0-30	31-80	81-150	151-300
Pistol Crossbow	0-10	11-20	21-30	31-50
Shuriken	To SOM ÷ 5	To SOM ÷ 2	To SOM	To SOM x 2

## AMMUNITION

Like guns, bows, crossbows, blowguns, and pistol crossbows can trade ammunition with other weapons of their type, e.g. any pistol crossbow can use the same ammunition as any other pistol crossbow.

The standard rules and costs for Kinetic and Smart Ammunition (Eclipse Phase, pg. 337-338) apply for all of these weapons except shuriken.

## ACCESSORIES

Blowguns, Bows, Crossbows, and Pistol Crossbows may be fitted with the following Weapon Accessories (Eclipse Phase, pg. 342): Imaging Scope, Laser Sight, Safety System, Shock Safety, Smartlink



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