# Spy gear

#### Love doll

An inflatable decoy person. The decoy is a capsule that, when triggered inflates into a fairly realistic-looking human, covered with a chameleon surface that can take on the right clothing an appearance. Simple movement programs allow it to walk, stand or move as if it was real. It will rapidly heat up to body temperature. Up close nobody will be fooled (or in t-rays, ultrasound or radar), but at a distance or in bad viewing conditions the decoy can be useful. Can be used to distract, leave a warm body in a bed, appear to have extra soldiers or send ahead into traps.

[Cost: Low]

### Kidnap patch

A skin patch that blocks electronic transmissions like a jammer bullet, injects a strong sedative (or Oxytocin-A) and nanomachines that tries to disable Muse control over all implants (Each turn they attempt a resisted Infosec 60 attack against the muse, and if they win they disable muse control). Kidnap "deluxe" also contains nanomachines that builds a crude puppet sock interface to the brain (takes about 30 minutes to form), allowing the kidnapper to take control over the morph.

[Cost: Moderate/High]

# Safe blueprints

Agents often need to get equipment in the field inside controlled environments like the Planetary Consortium, where all matter fabrication is heavily controlled. Government agents may have access to blueprints for restricted products, but they can usually only be used on special fabricators. "Safe blueprints" are apparently innocuous designs that get around limitations on building restricted items in public fabbers. Some merely have fake authentication, making the fabricator ignore that it is actually building a restricted object. Others are "art" that hides components that can be assembled into restricted structures.

[Cost: one level higher than normal blueprints]

# Exploit rug

A complex wall rug/artwork with endless detail, looking like a textile 3D Mandelbrot set - visually fascinating or annoying, but very hard to focus on or study due to its enormous amount of detail. It actually hides a network of nanocomputers, sensors and phased array antennas that allow it to act as a powerful security/espionage server. It is capable of scanning the environment for transmissions and activity (including heartbet and personal electromagnetic fields), sniffing, jamming both radio, t-rays, sound and vision (in the last form it acts as a dazzler) and in some versions psi. The antenna array also allows it to focus ultrasound, radio or microwaves within the vicinity with high precision, acting as a microwave agonizer, bug zapper and point-to-point communication system. Usually it houses a well-

equipped hacker infomorph with at least a Khaos AI or Security AI as help. Exploit rugs are both a way of smuggling in equipment (since it is hard to detect the full capabilities of the "artwork") and a discreet safety measure for offices or meeting rooms.

[Cost: Expensive]

(Borrowed from Scott Westerfeldt's "Evolution's Darling")